**Budgeting for your course**

**Bachelor of Arts (Visual Communication)**  
**Animation, Games Design, Moving Image and Multimedia Design majors**  
**Digital Media Vocational Courses**

**Computer**

It is not compulsory to have your own computer, as we have computers available in our laboratories as well as in the library. However you may find it easier to complete your work if you have regular access to one. An internet connection is also highly recommended. If unsure of your needs, you should wait until the course has begun before making a decision about what to purchase.

When purchasing software, you should take care to buy software versions compatible with those available at the college. Consult your lecturer and the software retailer. Most programs used by Raffles College are available at “educational” prices.

Raffles College strongly condemns software piracy.

**Text Books**

While one copy of each prescribed textbook is kept in the Library, it is compulsory that all students make sure they have organised access to these books for the duration of their course, either by borrowing, purchasing or photocopying the relevant sections. This is your responsibility. It is therefore strongly recommended that you purchase required texts to avoid disappointment, as the library’s open reserve system is heavily in demand, and cannot always guarantee that you will be able to access books at the very time you require them.

**USB Drive**

Raffles College does not guarantee the safety of files left on its computers. You should keep your work on your own USB drive.

**Miscellaneous**

You will be required to take notes and will need note books or lecture pads. You will need to have “log books” for several subjects. “Log books” are used by students to develop ideas and plan projects. Well kept log books can enhance a student’s employment prospects. Your lecturer will tell you what you need. From time to time you will also need to purchase other materials or go on excursions. These may involve a nominal cost.

**Drawing Tablet**

For Animation students this is a must have. It is also highly recommended for Games Design and Multimedia Design students. Wacom tablets (6x8) are available for approx AUD$320.

**Other Peripherals**

Raffles College has scanners, printers, digitising and CD-ROM burning facilities. It is not essential for you to have these items.

**Digital Image subjects**

Students are responsible, either individually or as a group, for the provision of all consumable items needed for individual shoots. Such items needed for individual shoots. Such items include the cost of actors’ fees, location fees, props and set dressings, transport to locations and cost of excursions etc. You can expect to spend upwards of AUD$300 on these during the course of your studies.