Budgeting for your course
Bachelor of Design - Fashion Design major

Computer
It is not compulsory to have your own computer, as we have computers available in our laboratories as well as in the library. However, you may find it easier to complete your work if you have regular access to one. An internet connection is also highly recommended. If unsure of your needs, you should wait until the course has begun before making a decision about what to purchase.
When purchasing software, you should take care to buy software versions compatible with those available at the college. Consult your lecturer and the software retailer.

Most programs used by Raffles College are available at “educational” prices. The main application used is Adobe Photoshop. In Digital Marker and Grading, the system is Gerber.
Raffles College strongly condemns software piracy.

USB Drive
Raffles College does not guarantee the safety of files left on its computers. You should keep your work on your own USB drive.

Miscellaneous
Please be aware that you will be required to take notes and will need note books or lecture pads. You will also be required to have “log books” for several subjects. “Log books” are used by students to develop ideas and plan projects. Well-kept log books can enhance a student’s employment prospects. Your lecturer will tell you what you need. From time to time you will also need to purchase other materials or go on excursions. These may involve a nominal cost.

Text Books
While one copy of each of the following texts is kept in the Library, it is compulsory that all students make sure they have organised access to these books for the duration of their course, either by borrowing, purchasing or photocopying the relevant sections. This is your responsibility. It is therefore strongly recommended that you purchase the following texts to avoid disappointment, as the library’s open reserve system is heavily in demand, and cannot always guarantee that you will be able to access books at the very time you require them.

Fashion Source Book (Kathryn McKelvey)
Pattern Making for Fashion Designers (Helen Joseph Armstrong)
Essential Fashion Illustration (Edited by Maite Lafuente)
Fashion Artist - Drawing Techniques for Portfolio Presentation (Sandra Burke)
Visual Research Methods in Fashion (Julia Gaimster)
All of these books are available from www.Amazon.com
Fabric Policy
All students will be supplied with calico and fusing for 2 terms for pattern making and garment construction classes and applied fashion design classes (for draping exercises) only. Thereafter, you will be expected to purchase your own calico for all of your major projects in fashion design. This includes students undertaking the Major Projects 1 & 2. Cardboard and litho paper is supplied for your convenience.

Fashion Design Art Kit
All items must be purchased prior to the course commencing.

- 1 Steel Rule 60cm
- 1 Metal Scapel Handle No.3
- 1 Scapel Blade No.11
- 1 Arches Pad 300gsm A3 15 Sh Med
- 1 121R Round Taklon Brush No.6
- 1 1600 Flat Brisle Brush No.4
- 1 Art Basics 123F Size 1” Flat Taklon Brush
- 1 Sable Brush Size 000
- 1 Bleedproof Pad A3
- 1 White Flat Plastic Palette
- 1 Wn Gouache 14ml Bengal Rose S1

Approximate total cost: $260.00

Fashion Design Sewing Kit
All items must be purchased prior to the course commencing.

- 1 8” Dressmaking Scissors
- 1 Stiletto
- 2 Consew Bobbin Cases
- 6 Consew Bobbins
- 8 Pattern Hooks
- 1 Tape Measure Cm + Inches + Hole
- 2 Pack Industrial Sewing Needle Size 70& 80
- 1 Industrial Tweezers
- 1 Box Pearl Head Pins
- 1 Unpicker
- 1 Set Tailors Chalk
- 1 Pattern Notcher
- 1 Pack Hand Sewing Needles + Mixed Straw

- Needles
- 1 Good Quality Tracing Wheel
- 1 Thread Clippers
- 1 Set Plastic Patternmaking Rulers
- 1 Teflon Machine Foot
- 1 Industrial Zipper Foot –Left
- 1 Industrial Invisible Zipper Foot
- 1 Industrial Straight Sewer Foot
- 3 Rasant Thread – Grey, Cream, White
- 1 Service Kit for Industrial Sewing Machine
- 1 Loop Turner
- 1 Magnetic Sewing Gauge
- 1 Screw Drivers

Mannequins
You are required to purchase a dummy or mannequin by the beginning of your second semester. These take roughly 4-6 weeks to order, name of supplier will be given in class

Estimated cost: $400 to $600

You must then make sure your mannequin has your name on it. It is your responsibility to take care of your mannequin at the college.
Specific subjects
Fashion design as a professional practice incurs costs because the designer is involved in producing an object, made by hand or machine for a consumer. Often this cost is for such things as purchasing calico for creating your prototypes, buying haberdashery items (threads etc) or fabrics and even outsourcing to makers and various specialist suppliers. This is the nature of the industry in which you will be entering and any fashion program or course you undertake will require you to produce garments in order to demonstrate your skills as preparation to enter the fashion industry.

It is always up to you, as a creative person, how much you spend on any garment you produce, and some of the most spectacular designs often come from designers who spend very little, but who are resourceful in sourcing fabrics and making up garments in inexpensive or sustainablyconscious ways. Learning how to budget for collections is part of a designer’s skill-set, so in order to better help you to plan we’ve prepared a list of subjects and some estimates for the types of costs you may incur in your practical subjects.

Please note that this is only a guide in order to help you plan the design and production process better. The figures quoted below are based upon past students’ experiences. They are rough estimates only, therefore if you decide to use labour-intensive or specialist techniques such as laser-cutting, leatherwork or outsource to embroidery houses, it follows that your expenses would be much higher. The decision as a designer is yours to make. Finding cheaper alternatives is part of your research process and is encouraged. However, if you have any questions or concerns, please do not hesitate to discuss this further with your lecturer or Program Director.

FD070: FASHION DESIGN STUDIO
In the patternmaking and garment construction module of this subject, students will be led through a series of sample-making exercises, and calico will be provided by the college for this subject only.

FD071 FASHION DESIGN & DEVELOPMENT
This subject requires you to design and produce 2 garments. There is a fabric budget restriction in this subject, as it is streetwear-based. Fabrics must not exceed $25 per metre.
Projected expenses: fabrics, prototype materials (calico), trims and haberdashery.
Estimate: $250

FD073 TEXTILE TECHNOLOGY AND DESIGN
This subject requires you to design and produce a textile design on lycra for a swimsuit and to make the swimsuit and to design and produce a “resort” co-ordinate (eg. a poolside ‘cover-up’)
Projected expenses: Artwork set-up for digital printing process, digital printing, fabrics for swimwear + co-ordinate piece.
Estimate: Between $600-$1000 (depending upon the print and how you choose to apply it)
In general allow for the following: set-up - $200, Printing - $300 and Fabric - $100.
FD074: PATTERN DESIGN SYSTEMS
This subject involves making tailored jackets. You will be required to purchase wool and wool blends for this purpose.
Projected expenses: fabrics, haberdashery, trims, sampling fabrics
Estimate: $500-$1000

FD075 FASHION & CULTURE
This subject may require you to enter the “Do-It-With-Denim” Awards, where you will design and make a garment to a brief using approximately 10 pairs of denim jeans. If the competition is not running, you will be required to address a knitwear brief instead.
Projected expenses:
DIWD competition: denim, other fabrics, embroidery or haberdashery materials
Knitwear: yarns and jerseys, knitting needles
Estimate: (for either) approx. $1000-$1500

ELECTIVE: APPLIED FASHION DESIGN WORKSHOP
This subject will involve working through a series of draping exercises, where students are required to work on a bias cut top, skirt, and to drape and make a draped bodice as part of your assessment. Most expenses relate to purchasing fabrics for sampling, constructing and finishing these exercises.
Projected expenses: fabrics for exercises
Estimate: $250

ELECTIVE: ADVANCED PATTERN & GARMENT CONSTRUCTION WORKSHOP
In this elective you will learn advanced patternmaking techniques such as swimwear construction involving complex fit and drape techniques. You will be required to manufacture the swimsuit you design in FD073 Textile, Technology & Design in this subject. You will need to make at least 6 toiles/prototypes of your swimwear which requires the purchasing of lycra and other materials.
Projected expenses: lycra sampling, lycra for finished product and haberdashery (hooks & eyes, press studs, bra wiring, bra cups
Estimate: Sampling for finished garment = $500-$1000

FD077: MEN’S AND WOMEN’S WEAR COLLECTION
This subject requires you to design and produce a mini-collection of 4 “looks”, which means your collection may involve approximately 8-10 units or pieces of clothing to be paraded at the annual fashion show. Fabrics must be of good quality. Natural fibres are encouraged, though synthetics can be used with the prior approval of your lecturer.
Projected expenses: Fabrics, calico for prototypes, trims and haberdashery, makers and other suppliers
Estimate: $2100
DN027: MAJOR STUDIO PROJECT

This subject requires you to design and produce a graduate range of up to 6 “looks” for presentation to be presented at the annual fashion show. This may involve up to 12-15 pieces or units of clothing, and must demonstrate your skills in research, as well as design and applied design techniques.

Projected expenses: Fabrics, Trims, Calico for prototypes, some outsourcing of finishing to makers and other suppliers, embroidery equipment, printing and binding for project book (2 books: 1 for you and 1 for College archives)

Estimate: $6000